

Open Call - sound art to be displayed on the isthisit? home page

Title

The Rules of the Game

Artist name

Timber & Battery

Length

~5 each (duration variable)

Audio/Sound art format

.mp3

Year

2017

Link to audio file

<https://soundcloud.com/timber-and-battery/sets/the-rules-of-the-game>

Description

The Rules of the Game is a series of short audio works, each detailing instructions to a complicated individual or collective activity. Over time, it becomes clear that this figure is watching a sport taking place, and attempting to extract principles that guide and police this action. Some are more recognizable than others – but despite their relative universal appeal or obscurity, the figure attempts to speak from ignorance, presuming nothing. These voices speak the events of the sport through a naïve lens; the choreographic score directing events playfully unfolds through contradiction, literalisation, accident and guesswork.

We enquire into the perspective of the viewer - what is visible, what is legible, what is understood? Each recording is an intimate document that maps a potential moment of learning and confusion. A poetic and simple proposition, each work becomes richly complex in the language each figure must resort to (the humorous, the shocking and the banal), all delivered within a minor poetics of hesitation, stuttering and uncertainty.

Additional requirements

www.timberandbattery.com

Relevant previous experience

Recent work include Some Possibilities (Chisenhale Dance Space; 2017), Infinite Tango, commissioned by Third Row Dance Company (Michaelis Theatre, 2016), Empty Gestures (Attenborough Arts Centre; 2016), a solo exhibition of performance Floorplan//Here Or Now (Rich Mix; 2015). Conference presentations include The International Conference on Artistic Research (The Hague, 2016) and Dialogues on Dance, Philosophy and Performance in the Contemporary, Neoliberal Moment (Coventry, 2017).

Our burgeoning curatorial practice encompasses publication, teaching, public events, the hosting dialogues between artists and the co-presentation of work. Participatory projects include Imaginary Festivals Project (Forest Fringe, Edinburgh, 2014) and Digital Writing Group (International Conference on Artistic Research, The Hague, 2016) and movement research lab Open Platform (Chisenhale Dance Space, London, 2017). Across 2015/16, we hosted a series of work-in-progress performance nights at the University of Roehampton and co-organised a peer-led class open to the public, staff and students. We have been awarded residencies with New Wolsey Theatre (Ipswich

2015), Hospitalfield Arts (Arbroath, 2016), TOP SHED (Norfolk, 2017) and Summer Lodge (Nottingham, 2017).

Where did you find out about this opportunity?

Browsing Curator Space website